

Dragon Form

1



STR
+15

DEF
+4

CAP
+5

Dragon, Form Act /V (L1P)

Activate to shift to Dragon Form.
Use only special designed items.
Speaking limited.
May fly.

Dragon 200 Art © Susan Van Camp
Set 200

Dragon Form

Minor Dragon Form

2



STR
+5

DEF
+2
SPD
+2

CAP
8 Max

Dragon, Form Act /V (L1P)

Activate to shift to Minor Dragon.
Use only specially designed items.
Speaking limited.
May fly.

Dragon 202 Art © Susan Van Camp
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Minor Dragon Form

Dragon Tail Strike

4



STR
+2

Dragon Ind/F (L1R, RST)

Melee attack.
May be used in Dragon or larger forms.

Dragon 201 Art © Susan Van Camp
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Dragon Tail Strike

Firebreath One

2



Dragon Ind/F (L1R)

Does D6+2 magic fire damage.
May be used in Fire Dragonnet or larger forms.

Range 150 feet.

Dragon 203 Art © Susan Van Camp
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Firebreath One

Firebreath Two

4



Dragon Ind/F (L1R)

Does 2D6+4 magic fire damage.
May be used in Minor Dragon or larger forms.

Range 200 feet.

Dragon 204 Art © Susan Van Camp
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Firebreath Two

Firebreath Three

6



Dragon Ind/F (L1R)

Does 2D6+9 magic fire damage.
May be used in Dragon or larger forms.

Range 300 feet.

Dragon 205 Art © Susan Van Camp
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Firebreath Three

Dragon Claws Two

8



STR
+12

Dragon Enhance 0/F (L1R)

Add + 12 to a melee attack.
May be used in Dragon or larger forms.

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Dragon Claws Two

Draconic Mending

2



Dragon Ind/F

Heals D6+4 damage of any type.

Does not cure disease or poison.

Range: Self, Touch.

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Draconic Mending

Dragon's Eye

Boon



Dragon Act /F (L2, DWN)

2d6+WIS vs. 2d6+WIS
Activate when meeting the target's gaze.
Success causes target to fall unconscious for five minutes.
Range: 50 feet.

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Dragon's Eye